## I'm **Noa Maller**, a passionate **Product Designer** transforming concepts into visually compelling narratives that **resonate**.

June 2022 - Present

Product Designer at Comets, TLV

At Comets, I'm part of the UX design team for Eco Sphere, our sustainability management platform. I create intuitive interfaces that integrate environmental data into users' workflows. Working with cross-functional teams, I conduct research, design prototypes, and refine UX, making complex sustainability metrics accessible to businesses of all sizes. Visit us at WeAreComets.com.

Feb 2020 - April 2022

Product Designer at

<u>Asellion by Covestro</u>,

AMS

Created new features while enhancing the current ones. Spearheaded the creation and implementation of a design system library within a multicultural team. Collaborated closely with developers and product managers to ensure seamless integration of design solutions.

Nov 2018 - Dec 2019

Product Designer at Ludus, TLV Led web and mobile app design for Ludus, guiding the project from concept to production. Actively involved in all development stages, collaborating effectively within a multidisciplinary team.

Aug 2018 - Oct 2018

Graphic Designer at WIX, TLV (Intern)

A student position. I edited, stylized and designed web templates. Designed web templates for user implementation, created custom assets, and curated content to match each template's concept.

Education

Tools

2013-2017, **Bachelor of Design** in Visual Communication at **Shenkar**, Israel Figma, Illustrator, Photoshop, Miro, Storybook, Claude.ai, ChatGPT, Midjourney, Invision, Adobe XD, After Effects